

**Part 1. Error Correction**

Compile and run the following program. Correct the errors if there is any.

```
#include<stdio.h>

int main()
{
    float num1, num2 num3, sum;

    printf("Enter a float value: ");
    scanf("%d", num1);

    printf("Enter a float value: ");
    scanf("%d", &num2);

    printf("Enter a float value: ");
    scanf("%f", &num3);

    sum = num1 + num2 + num3

    printf("The total of the three numbers is: %d\n", sum);

    return 0;
}
```

**Part 2.****a.) Equality and Relational Operators**

Compile and run the following program. Analyze its output. Run the program using several numbers as inputs.

```
#include<stdio.h>

int main()
{
    int num1;
    int num2;

    printf("Enter two integers, and I will tell you");
    printf(" the relationship they satisfy:\n");

    scanf("%d%d", &num1, &num2);

    if( num1 == num2 ){
        printf("%d is equal to %d\n", num1, num2);
    }

    if( num1 != num2 ){
        printf("%d is not equal to %d\n", num1, num2);
    }

    if( num1 < num2 ){
        printf("%d is less than %d\n", num1, num2);
    }

    if( num1 > num2 ){
        printf("%d is greater than %d\n", num1, num2);
    }

    if( num1 <= num2 ){
        printf("%d is less than or equal to %d\n", num1, num2);
    }

    if( num1 >= num2 ){
        printf("%d is greater than or equal to %d\n", num1, num2);
    }

    return 0;
}
```

**b.) Modification**

Modify the program above so that

- when they are exactly equal your program should multiply them,
- if they are not equal your program should divide the numbers,
- if the first number is greater than the second number your program should subtract the two numbers,
- if the first number is less than the second number your program should add the two numbers,
- if the first number is less than or equal to the second number your program should calculate the average of the two numbers,
- and if the first number is greater than or equal to the second number then your program should calculate the remainder of the division of the two numbers.

**Part 3. Do It Yourself.**

Write a complete C program to do following tasks:

- 4 numbers will be entered
- They will be added 2 by 2.
- The modulus of the obtained 2 number will be printed out.

**Part 4. Do It Yourself.**

In the previous example, there is a danger that the obtained second number after addition operation could be greater than the first one. So, the modulus operator will produce a wrong result. To avoid from this danger modify the previous program as;

- Check if the second number is greater than than the first one.
- if TRUE, start over (you will need to insert a *while* loop control structure)
- if FALSE, apply the modulus operator

**Part 5. Do It Yourself.**

Write a complete C program to produce (exactly) the following output. This output is just a sample output and subject to change depending to your entered X and Y values. The relational operators are ==, !=, >, <, >=, <=.

Program Output:

Enter two integers, and I will tell you the relationship they satisfy: X Y

X is not equal to Y

X is less than or equal to Y

X is less than Y