



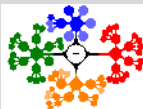
Lecture 9

Interpolation and Curve Fitting III

Nonlinear Data, Curve Fitting

Ceng375 *Numerical Computations* at December 21, 2010

Dr. Cem Özdoğan
Computer Engineering Department
Çankaya University



1 Nonlinear Data, Curve Fitting

Nonlinear Data, Curve
Fitting

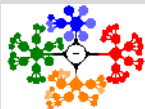
2 Least-Squares Polynomials Use of Orthogonal Polynomials

Least-Squares
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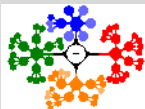
Nonlinear Data, Curve Fitting I

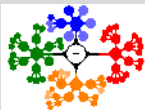
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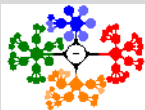
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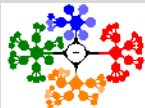
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- We can develop normal equations to the preceding development for a least-squares line by setting the partial derivatives equal to zero.
- **Such nonlinear simultaneous equations are much more difficult to solve than linear equations.**

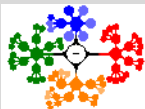
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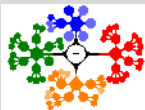
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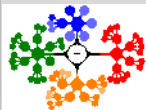


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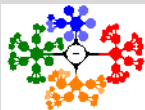


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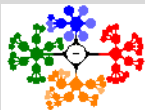
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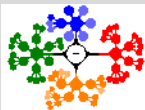
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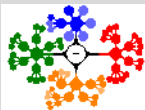
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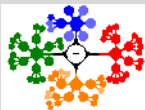
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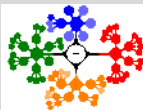
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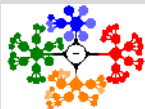
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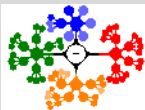
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- In effect, this amounts to minimizing the squares of the percentage errors, which itself may be a desirable feature.
- An added advantage of the linearized forms is that plots of the data on either log-log or semilog graph paper show at a glance whether these forms are suitable, by whether a straight line represents the data when so plotted.

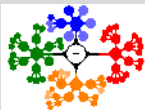


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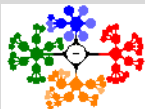




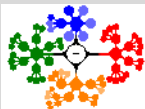
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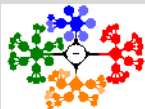
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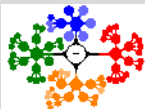


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- such as by plotting against $1/x$, $1/(ax + b)$, $1/x^2$,
- and other polynomial forms of the argument may give curves with gentle enough changes in slope to allow a smooth curve to be drawn.

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$$y = ab^{c^x}$$

is sometimes employed.

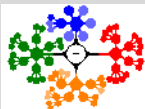


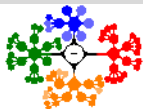
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- Another relation that fits data to an S-shaped curve is

$$\frac{1}{y} = a + be^{-x}$$

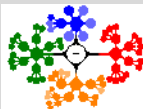
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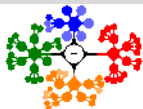
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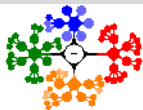
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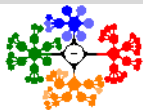
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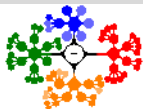
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$$y = a_0 + a_1x + a_2x^2 + \dots + a_nx^n \quad (1)$$



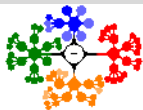
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- With errors defined by

$$e_i = Y_i - y_i = Y_i - a_0 - a_1x_i - a_2x_i^2 - \dots - a_nx_i^n$$



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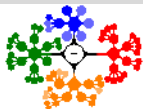
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- We minimize the sum of squares;

$$S = \sum_{i=1}^N e_i^2 = \sum_{i=1}^N (Y_i - a_0 - a_1x_i - a_2x_i^2 - \dots - a_nx_i^n)^2$$



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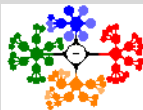
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- Writing the equations for these gives $n + 1$ equations:

$$\frac{\partial S}{\partial a_0} = 0 = \sum_{i=1}^N 2(Y_i - a_0 - a_1 x_i - a_2 x_i^2 - \dots - a_n x_i^n)(-1)$$

$$\frac{\partial S}{\partial a_1} = 0 = \sum_{i=1}^N 2(Y_i - a_0 - a_1 x_i - a_2 x_i^2 - \dots - a_n x_i^n)(-x_i)$$

⋮

$$\frac{\partial S}{\partial a_n} = 0 = \sum_{i=1}^N 2(Y_i - a_0 - a_1 x_i - a_2 x_i^2 - \dots - a_n x_i^n)(-x_i^n)$$



Least-Squares Polynomials III

- Dividing each by -2 and rearranging gives the $n + 1$ normal equations to be solved simultaneously:

$$\begin{aligned} a_0 N + a_1 \sum x_i + a_2 \sum x_i^2 + \dots + a_n \sum x_i^n &= \sum Y_i \\ a_0 \sum x_i + a_1 \sum x_i^2 + a_2 \sum x_i^3 + \dots + a_n \sum x_i^{n+1} &= \sum x_i Y_i \\ a_0 \sum x_i^2 + a_1 \sum x_i^3 + a_2 \sum x_i^4 + \dots + a_n \sum x_i^{n+2} &= \sum x_i^2 Y_i \\ &\vdots \\ a_0 \sum x_i^n + a_1 \sum x_i^{n+1} + a_2 \sum x_i^{n+2} + \dots + a_n \sum x_i^{2n} &= \sum x_i^n Y_i \end{aligned} \quad (2)$$

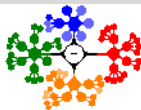


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- Putting these equations in matrix form shows the coefficient matrix (B).

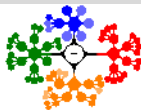


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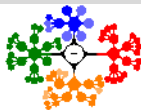
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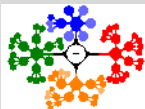
$$\underbrace{\begin{bmatrix} N & \sum x_i & \sum x_i^2 & \sum x_i^3 & \dots & \sum x_i^n \\ \sum x_i & \sum x_i^2 & \sum x_i^3 & \sum x_i^4 & \dots & \sum x_i^{n+1} \\ \sum x_i^2 & \sum x_i^3 & \sum x_i^4 & \sum x_i^5 & \dots & \sum x_i^{n+2} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ \sum x_i^n & \sum x_i^{n+1} & \sum x_i^{n+2} & \sum x_i^{n+3} & \dots & \sum x_i^{2n} \end{bmatrix}}_B \underbrace{\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}}_a = \begin{bmatrix} \sum Y_i \\ \sum x_i Y_i \\ \sum x_i^2 Y_i \\ \vdots \\ \sum x_i^n Y_i \end{bmatrix} \tag{3}$$

All the summations in Eqs. 2 and 3 run from 1 to N .



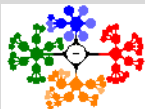
Least-Squares Polynomials IV

- Equation 3 represents a linear system.



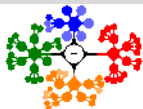
Least-Squares Polynomials IV

- Equation 3 represents a linear system.
- However, you need to know that if this system is ill-conditioned and round-off errors can distort the solution: the a 's of Eq. 1.



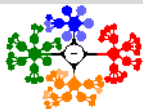
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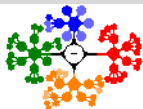
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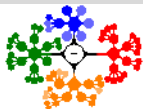
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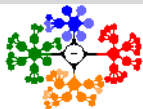
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- Special methods that use **orthogonal** polynomials are a remedy.
- Degrees higher than 4 are used very infrequently.
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- Matrix B of Eq. 3 is called the normal matrix for the least-squares problem.



Least-Squares Polynomials V

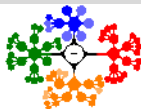
- There is another matrix that corresponds to this, called the design matrix.



Least-Squares Polynomials V

- There is another matrix that corresponds to this, called the design matrix.
- It is of the form;

$$A = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ x_1 & x_2 & x_3 & \dots & x_N \\ x_1^2 & x_2^2 & x_3^2 & \dots & x_N^2 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ x_1^n & x_2^n & x_3^n & \dots & x_N^n \end{bmatrix}$$

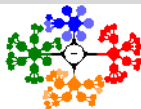


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- AA^T is just the coefficient matrix of Eq. 3.



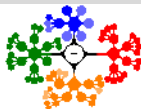
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- AA^T is just the coefficient matrix of Eq. 3.
- It is easy to see that Ay , where y is the column vector of y -values, gives the right-hand side of Eq. 3.

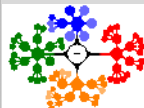
$$\overbrace{\begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ x_1 & x_2 & x_3 & \dots & x_N \\ x_1^2 & x_2^2 & x_3^2 & \dots & x_N^2 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ x_1^n & x_2^n & x_3^n & \dots & x_N^n \end{bmatrix}}^A \overbrace{\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_n \end{bmatrix}}^y = \begin{bmatrix} \sum Y_i \\ \sum x_i Y_i \\ \sum x_i^2 Y_i \\ \vdots \\ \sum x_i^n Y_i \end{bmatrix} \quad (4)$$



Least-Squares Polynomials VI

- We can rewrite Eq. 3 in matrix form, as

$$AA^T a = Ba = Ay$$

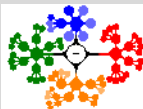


Least-Squares Polynomials VI

- We can rewrite Eq. 3 in matrix form, as

$$AA^T a = Ba = Ay$$

- $AA^T = B$. To find the solution (with MATLAB)
`>> a = Ay \ A * transpose(A)`

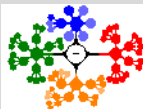


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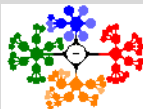
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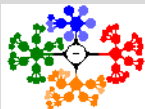
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$$\underbrace{\begin{bmatrix} N & \sum x_i & \sum x_i^2 & \sum x_i^3 & \dots & \sum x_i^n \\ \sum x_i & \sum x_i^2 & \sum x_i^3 & \sum x_i^4 & \dots & \sum x_i^{n+1} \\ \sum x_i^2 & \sum x_i^3 & \sum x_i^4 & \sum x_i^5 & \dots & \sum x_i^{n+2} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ \sum x_i^n & \sum x_i^{n+1} & \sum x_i^{n+2} & \sum x_i^{n+3} & \dots & \sum x_i^{2n} \end{bmatrix}}_B$$



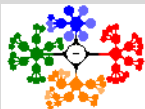
Least-Squares Polynomials VII

$$2 \quad A^T a = y$$



Least-Squares Polynomials VII

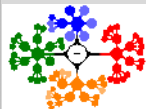
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Least-Squares Polynomials VII

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$$\overbrace{\begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^n \\ 1 & x_2 & x_2^2 & \dots & x_2^n \\ 1 & x_3 & x_3^2 & \dots & x_3^n \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_N & x_N^2 & \dots & x_N^n \end{bmatrix}}^{A^T} *$$



Least-Squares Polynomials VII

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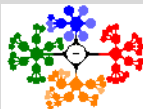
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Least-Squares Polynomials VII

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$$\overbrace{\begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^n \\ 1 & x_2 & x_2^2 & \dots & x_2^n \\ 1 & x_3 & x_3^2 & \dots & x_3^n \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_N & x_N^2 & \dots & x_N^n \end{bmatrix}}^{A^T} * \overbrace{\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \dots \\ a_n \end{bmatrix}}^a = \overbrace{\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \dots \\ y_N \end{bmatrix}}^y$$



Least-Squares Polynomials VII

$$2 \quad A^T a = y$$

$$\overbrace{\begin{bmatrix} 1 & x_1 & x_1^2 & \cdots & x_1^n \\ 1 & x_2 & x_2^2 & \cdots & x_2^n \\ 1 & x_3 & x_3^2 & \cdots & x_3^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_N & x_N^2 & \cdots & x_N^n \end{bmatrix}}^{A^T} * \overbrace{\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \cdots \\ a_n \end{bmatrix}}^a = \overbrace{\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \cdots \\ y_N \end{bmatrix}}^y$$

- That is

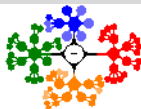
$$a_0 + a_1 x_1 + a_2 x_1^2 + \cdots + a_n x_1^n = y_1$$

$$a_0 + a_1 x_2 + a_2 x_2^2 + \cdots + a_n x_2^n = y_2$$

$$a_0 + a_1 x_3 + a_2 x_3^2 + \cdots + a_n x_3^n = y_3$$

$$\vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots$$

$$a_0 + a_1 x_N + a_2 x_N^2 + \cdots + a_n x_N^n = y_N$$



Least-Squares Polynomials VIII

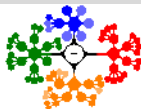


- It is illustrated the use of Eqs. 2 to fit a quadratic to the data of Table 1.

x_i	0.05	0.11	0.15	0.31	0.46	0.52	0.70	0.74	0.82	0.98	1.171
Y_i	0.956	0.890	0.832	0.717	0.571	0.539	0.378	0.370	0.306	0.242	0.104
	$\sum x_i = 6.01$					$N = 11$					
	$\sum x_i^2 = 4.6545$					$\sum Y_i = 5.905$					
	$\sum x_i^3 = 4.1150$					$\sum x_i Y_i = 2.1839$					
	$\sum x_i^4 = 3.9161$					$\sum x_i^2 Y_i = 1.3357$					

Table: Data to illustrate curve fitting.

Least-Squares Polynomials VIII



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Table: Data to illustrate curve fitting.

- To set up the normal equations, we need the sums tabulated in Table 1. The equations to be solved are:

$$\begin{aligned}11a_0 + 6.01a_1 + 4.6545a_2 &= 5.905 \\6.01a_0 + 4.6545a_1 + 4.1150a_2 &= 2.1839 \\4.6545a_0 + 4.1150a_1 + 3.9161a_2 &= 1.3357\end{aligned}$$

Least-Squares Polynomials IX

- The result is $a_0 = 0.998$, $a_2 = -1.018$, $a_3 = 0.225$, so the least-squares method gives

$$y = 0.998 - 1.018x + 0.225x^2$$



Least-Squares Polynomials IX

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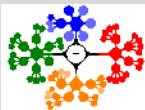


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- Errors in the data cause the equations to differ.

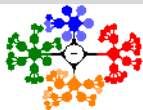


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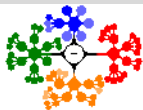


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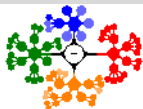
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$$y = 0.998 - 1.018x + 0.225x^2$$

- which we compare to $y = 1 - x + 0.2x^2$.
- Errors in the data cause the equations to differ.

- Figure 1 shows a plot of the data.



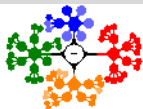
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$$y = 0.998 - 1.018x + 0.225x^2$$

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- Figure 1 shows a plot of the data.
- The data are actually a perturbation of the relation $y = 1 - x + 0.2x^2$.



Least-Squares Polynomials IX

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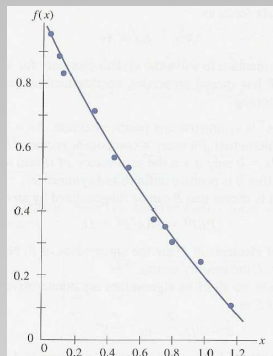
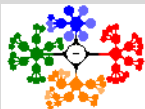


Figure: Figure for the data to illustrate curve fitting.



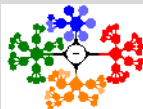
Least-Squares Polynomials X

- **Example:** The following data:



Least-Squares Polynomials X

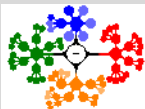
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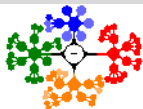
R/C: 0.73, 0.78, 0.81, 0.86, 0.875, 0.89, 0.95, 1.02, 1.03, 1.055, 1.135, 1.14, 1.245, 1.32, 1.385, 1.43, 1.445, 1.535, 1.57, 1.63, 1.755.



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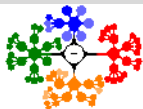


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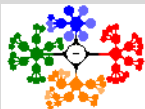
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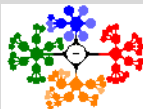
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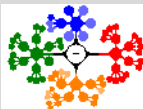
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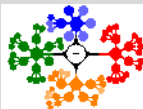
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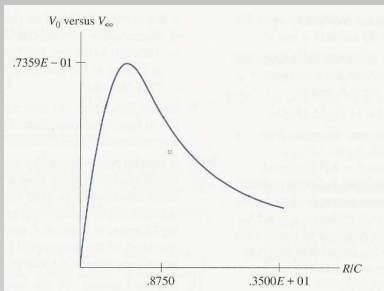
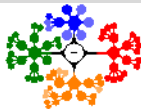


Figure: The graph of V_θ/V_∞ vs R/C .



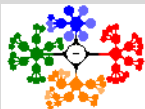
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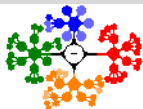
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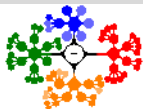
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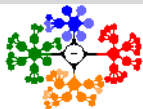
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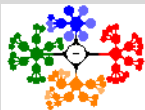
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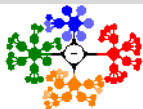
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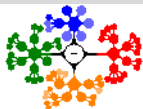
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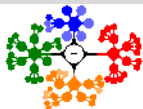
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