First Meeting

Dr. Cem Özdoğan



First Meeting

Overview
Text Book I
Text Book II
Grading Criteria & Policies
Parallel Computing

Lecture 0 First Meeting

Lecture Information

Ceng471&505 Parallel Computing at September 29, 2009

Dr. Cem Özdoğan Computer Engineering Department Çankaya University

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CENG 471&505 Parallel Computing Fall 2009

- TUESDAY 16:40-18:30 (T) PCLab
- TUESDAY 18:40-20:30 (L) PCLab
- Instructor: Cem Özdoğan Computer Engineering Department, A318
- TA: Efe Çiftçi
- WEB page: http://siber.cankaya.edu.tr/
- Announcements: Watch this space for the latest updates.
 - October 4, 2009 23:29 THIS WEB PAGE IS FINALLY AVAILABLE. In the first lecture, there will be first meeting. The lecture notes for the second week are published, see Course Schedule section. Lab. Studies will be published soon.
- October 7, 2009 14:37 All the example c-files (for lecturing and hands-on sessions) will be accessible via the link.

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• There is one group for lecturing.

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- There is one group for lecturing.
- You will be expected to do significant programming assignments, as well as run programs we supply and analyse the output.

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- Thread-based programming will also be outlined, and the distributed shared memory (DSM) approach (If we have enough time).

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- Each student will complete a project based on parallel computing for the laboratory study.

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- Also, each student will complete a project based on parallel computing, (distributed computing, cluster computing) for the midterm exam.

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 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

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Overview

Text Book I

- This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.
- You will learn about the following topics:

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Overview

Text Book I

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- You will learn about the following topics:
 - Parallel Computers,

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 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

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 - Parallel Computers,
 - Message Passing Computing,

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Overview

Text Book I

 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

- You will learn about the following topics:
 - Parallel Computers,
 - Message Passing Computing,
 - · Embarrassingly Parallel Computations,

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Overview

Text Book I

 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

- You will learn about the following topics:
 - Parallel Computers,
 - Message Passing Computing,
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 - Partitioning and Divide-and-Conquer Strategies,

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 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

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 - · Pipelined Computations,

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 - Embarrassingly Parallel Computations,
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 - · Synchronous Computations,

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Overview

Text Book II

 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

- You will learn about the following topics:
 - Parallel Computers,
 - Message Passing Computing,
 - Embarrassingly Parallel Computations,
 - Partitioning and Divide-and-Conquer Strategies,
 - · Pipelined Computations,
 - · Synchronous Computations,
 - Load Balancing,

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Text Book I Text Book II

 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

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 - Embarrassingly Parallel Computations,
 - Partitioning and Divide-and-Conquer Strategies,
 - Pipelined Computations,
 - Synchronous Computations,
 - · Load Balancing,
 - Programming with Shared Memory

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 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

- You will learn about the following topics:
 - Parallel Computers,
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 - Programming with Shared Memory
- Topics might be classified into two main parts as;

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 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

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 - · Pipelined Computations,
 - Synchronous Computations,
 - · Load Balancing,
 - · Programming with Shared Memory
- Topics might be classified into two main parts as;
 - Parallel computers: architectural types, shared memory, message passing, interconnection networks, potential for increased speed.

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 This course provides an introduction to parallel and distributed computing and practical experiences in writing parallel programs on a cluster of computers.

- You will learn about the following topics:
 - Parallel Computers,
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 - Embarrassingly Parallel Computations,
 - Partitioning and Divide-and-Conquer Strategies,
 - Pipelined Computations,
 - · Synchronous Computations,
 - · Load Balancing,
 - · Programming with Shared Memory
- Topics might be classified into two main parts as;
 - Parallel computers: architectural types, shared memory, message passing, interconnection networks, potential for increased speed.
 - 2 Basic techniques: embarrassingly parallel computations, partitioning and divide and conquer, pipelined computations, synchronous computations, load balancing, shared memory programming.

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- Required:
- Recommended: Parallel Programming: Techniques and Application Using Networked Workstations and Parallel Computers, 2nd edition, by B. Wilkinson and M. Allen, Prentice Hall Inc., 2005, ISBN 0-13-140563-2.



- Beowulf Cluster Computing with Linux, 2nd edition, edited by William Gropp, Ewing Lusk, Thomas Sterling, MIT Press, 2003, ISBN 0-262-69292-9.
- Beowulf Cluster Computing with Windows, Thomas Sterling, MIT Press, 2001, ISBN 0-262-69275-9.
- Using MPI, Portable Parallel Programming with the Message Passing Interface, William Gropp, Ewing Lusk and Anthony Skjellum, The MIT Press, 1999, ISBN 0-262-57132-3.

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- Using MPI-2, Advanced Features of the Message Passing Interface, William Gropp, Ewing Lusk, Rajeev Thakur, The MIT Press, 1999, ISBN 0-262-57133-1.
- MPI: The Complete Reference (Vol. 1) The MPI Core, Marc Snir, Steve Otto, Steven Huss-Lederman, David Walker and Jack Dongarra, The MIT Press, 1998, ISBN 0-262-69215-5.
- MPI: The Complete Reference (Vol. 2) The MPI-2 Extensions, William Gropp, Steven Huss-Lederman, Andrew Lumsdaine, Ewing Lusk, Bill Nitzberg, William Saphir and Marc Snir, The MIT Press, 1998, ISBN 0-262-57123-4.
- In Search of Clusters: The ongoing battle in lowly parallel computing, Second Edition, by Gregory F. Pfister, Prentice Hall Publishing Company, 1998, ISBN: 0-13-899709-8.
- How to Build a Beowulf A Guide to the Implementation and Application of PC Clusters, by Thomas Sterling, John Salmon, Donald J. Becker and Daniel F. Savarese, MIT Press, 1999, ISBN 0-262-69218-X.
- PVM: Parallel Virtual Machine, A Users' Guide and Tutorial for Network Parallel Computing, Al Geist, Adam Beguelin, Jack Dongarra, Weicheng Jiang, Robert Manchek and Vaidyalingam S. Sunderam, MIT Press, 1994, ISBN 0-262-57108-0.

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Text Book II

There will be a final exam: 40%

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• There will be a final exam: 40%

Term Project as Midterm exam: 25%

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• There will be a final exam: 40%

Term Project as Midterm exam: 25%

• Term Project as Lab. exam: 25%

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- Attendance is REQUIRED and constitutes part of your course grade; 10%. You are responsible for everything said in class.

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- I encourage you to <u>ask questions</u> in class. You are supposed to ask questions. Don't guess, ask a question!
- The code you submit must be written completely by you.
 You can use anything from the textbook/notes.

 Data-intensive applications; transaction processing, information retrieval, data mining and analysis, multimedia services, computational physics/chemistry/biology and nanotechnology.

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- Parallel processors are computer systems consisting of multiple processing units connected via some interconnection network plus the software needed to make the processing units work together.

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- Parallel processors are computer systems consisting of multiple processing units connected via some interconnection network plus the software needed to make the processing units work together.
- Uniprocessor Single processor supercomputers have achieved great speeds and have been pushing hardware technology to the physical limit of chip manufacturing.

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 - Uniprocessor systems can achieve to a limited computational power and not capable of delivering solutions to some problems in reasonable time.

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