

1 Hands-on; Shared Memory I; Threads

1. **Creation and Termination Threads**, This example [program](#) creates 5 threads with the `pthread_create()` routine. Each thread prints a “Hello World!” message, and then terminates with a call to `pthread_exit()`. Compile as

```
gcc -o code41 code41.c -lpthread
```

2. **Passing Arguments to Threads 1**, This example [program](#) demonstrates how to pass a simple integer to each thread.
3. **Passing Arguments to Threads 2**, This example [program](#) shows how to setup/pass multiple arguments via a structure. Each thread receives a unique instance of the structure.
4. **Passing Arguments to Threads 3 - Incorrectly**, This example [program](#) performs argument passing incorrectly.

- It passes the address of variable *t*, *which is shared memory space and visible to all threads*.
- The loop which creates threads modifies the contents of the address passed as an argument, *possibly before the created threads can access it*.

5. **Joining Threads**, This example [program](#) demonstrates how to “wait” for thread completions by using the Pthread join routine. Since some implementations of Pthreads may not create threads in a joinable state, the threads in this example are explicitly created in a joinable state so that they can be joined later. Compile as

```
gcc -o code45 code45.c -lpthread -lm
```