

MOSS Memory Management Simulator

Lab Work 4

1. Use `mkfs` to create a file system with a block size of 64 bytes and having a total of 8 blocks. How many index nodes will fit in a block? How many directory entries will fit in a block? Use `dump` to examine the file system backing file, and note the value in byte 64. What does this value represent? Use `mkdir` to create a directory (e.g., `/usr`), and then use `dump` to examine byte 64 again. What do you notice? Repeat the process of creating a directory (e.g., `/bin`, `/lib`, `/var`, `/etc`, `/home`, `/mnt`, etc.) and examining with `dump`. How many directories can you create before you fill up the file system? Explain why.
2. Enhance `ls.java` to display for each file the `uid` and `gid` as decimal numbers, and the 9 low-order bits of mode as a 3-digit octal number (i.e., `000..777`).
3. Write a program `find.java` which, given a path name, checks to see if the path exists, and if so lists that path name and all files in all directories (and sub-directories, and sub-sub-directories, etc.) under it, one path name per line. For example:

```
java find /home
```

might produce the following output:

```
/home
/home/nathant
/home/nathant/bar.txt
/home/nathant/foo.txt
/home/rayo
/home/rayo/homer
/home/rayo/homer/odyssey.txt
/home/rayo/homer/iliad.txt
/home/rayo/virgil
/home/rayo/virgil/aeneid.txt
/home/rayo/virgil/eclogues.txt
/home/rayo/virgil/georgics.txt
```

under the right circumstances, of course. Hint: Your program may include a recursive method or an array for keeping track of each directory as you open it. What is the maximum directory tree depth to which your program will work?